Spaces and Places for Artistic Interdisciplinary Collaboration in Science, Engineering, Art, Technology and Design

2018 College Art Association Annual Conference Los Angeles, CA
Thursday, February 22, 2018, 4:00-5:30 pm
Room 404A, LA Convention Center
Session Chair/Moderator: Michelle R. LaFoe, AIA, Architect & Artist, Founder and Principal, OFFICE 52 Architecture

Speakers:
Dr. Pradeep Khosla, Chancellor, University of California San Diego, Home of the Envision Engineering and Visual Arts Collaboration at SME and the newly proposed Design & Innovation Lab for academic collaborations; UC San Diego is also has the re-known Stuart Collection (Talk: “A Cross-Disciplinary Vision for the University of California San Diego”)

Ingrid Murphy, FAB-Cre8 Interdisciplinary Research Group Leader and National Teaching Fellow; Cardiff Metropolitan University, Wales, Cardiff School of Art & Design; practicing artist/educator working with interactive technologies and development of innovative curriculum blending digital and traditional (Talk: “Physical Space and the Transdisciplinary Ethos of Fab-Cre8”)

Isaac Campbell, AIA, Principal and Founder, OFFICE 52 Architecture, Design Architect for the Nano-Bio-Energy Technologies Building, College of Engineering, Carnegie Mellon University and for Tykeson Hall, a new Academic Center for the College of Arts and Sciences, University of Oregon (Talk: “The Shared Experience: Innovative and Artistic Design”)

Dr. Laurie Baefsky, Executive Director, ArtsEngine at The University of Michigan and the Alliance for the Arts in Research Universities (a2ru), a partnership of top-ranking research institutions nationwide; she was formerly a classical flutist with the Virginia Symphony (Talk: “Creative Place-making: New and Re-imagined Collaborative Spaces”)

Session topic: There are certain things you cannot easily digitize and replicate online, such as the ability to create experiences and interact with people in a physical space, yet what kind of space is it? It would embody a sense of openness and inviting transparency, encourage risk-taking with tools and environments for new modes of learning, and empower the spirit of collaboration where culture and innovation meet in meaningful and unexpected ways to stimulate new ideas. It is a place where one experiments with a process, makes discoveries and tests technologies and techniques to foster connections between disciplines such as art, craft, science, design, mathematics or engineering. This can promote dialogue about the creative process to explore the physical embodiment of transformational ideas that can impact our community. These spaces and programs have a high degree of flexibility and serve as a platform for artistic collaboration to bring diverse groups and programmatic functions into contact with one another and highlight connections that can change one’s perspective or approach to learning. This session brings together people who created collaborative spaces or are currently leading institutional initiatives that bring together diverse disciplines and external partnerships for artistic exploration in new methods of creative inquiry that combine advanced digital processes with traditional ones. They are committed to the belief that the arts and design, in concert with fields like science, engineering and technology, will bring about global innovation and artistic dialogue desired in the twenty-first century.